**2016-08-03 - Now live**

* *Joining* heroics now requires 25 talent points and raids now require 65 talent points. *Starting* heroics still requires 39 talent points, and raids still requires 101 talent points.
* “Lite” mods that don’t alter config or add assemblies (localizations for example) no longer count as “mods” when joining a server.
* Structures placed very close to the water level will now be reflected in the water, while structures placed higher up won’t be.
* Added a “Play” button to exit the observer mode to make it more obvious.